

Life Cycle Escape Room

Purpose:

Escape rooms are an activity that has been growing in popularity among many young and elder students. Escape rooms can help teach problem-solving and test knowledge of specific topics. In this escape room, students must use their knowledge about life cycles, with a focus on metamorphic species.

Materials:

- Escape Room print out sheets
- Large enough room to have separate corners for designated levels

Set-Up

- 1) Print off the appropriate papers for each level of the escape room
- 2) Designate 4 corners, one for each level of the activity
- 3) Keep the answer sheets separated for checking after each attempt to move to the next level
- 4) The final lock for the escape room should be in the middle of the room and can only be attempted once all other levels have been completed

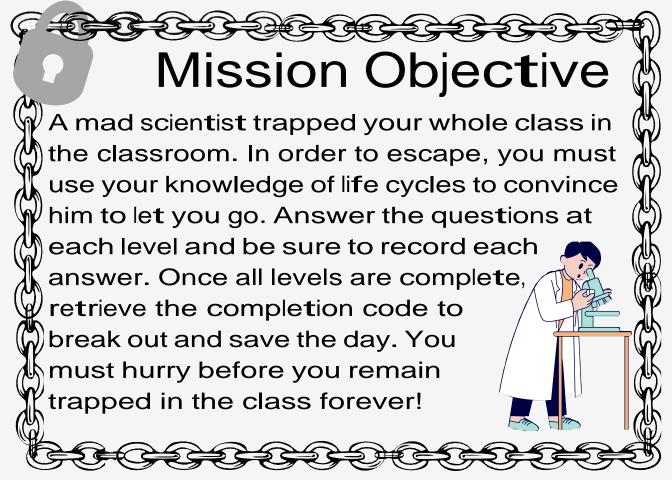
Directions:

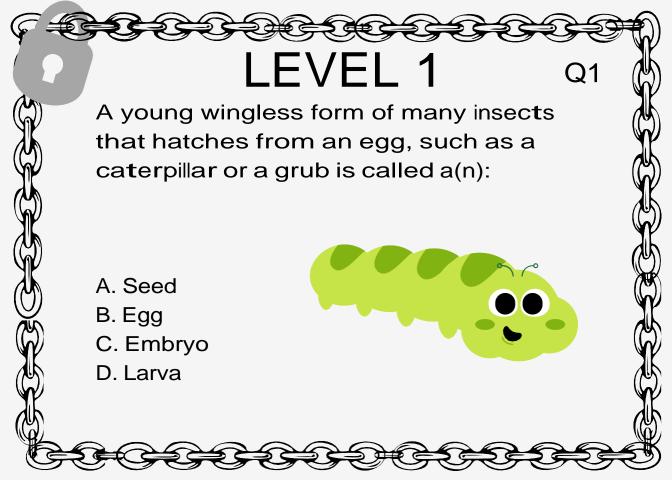
•	Read the introduction of the escape room to the students and clarify
	any rules (specified below)
	\square You must complete the current level before moving on to the next
	\square you can complete the questions in each level in whatever order
	you choose to complete them
	You can receive _hints in each level and a total ofhints
	throughout the escape room
	\square You cannot leave the room once the escape room has begun
	(unless a valid reason is presented - discernable by the teacher)
	☐ The escape room can either have a time limit ofor be timed
	to see how long it takes
•	Either have the students complete the escape room individually, in
	teams, or collectively as a class including everyone's opinions

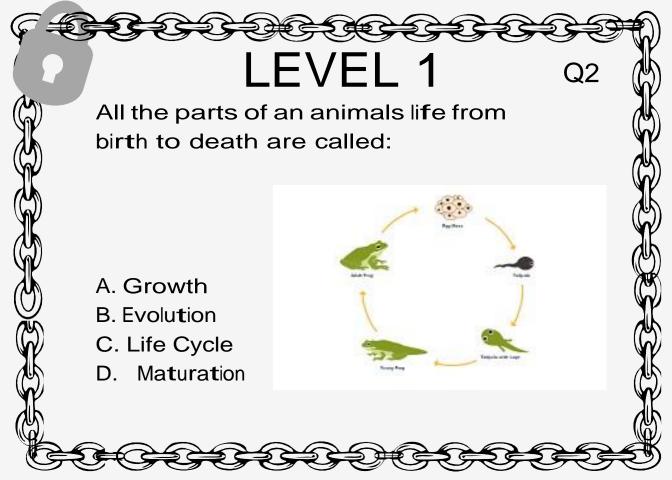
• Begin the escape room, giving hints or assistance as needed

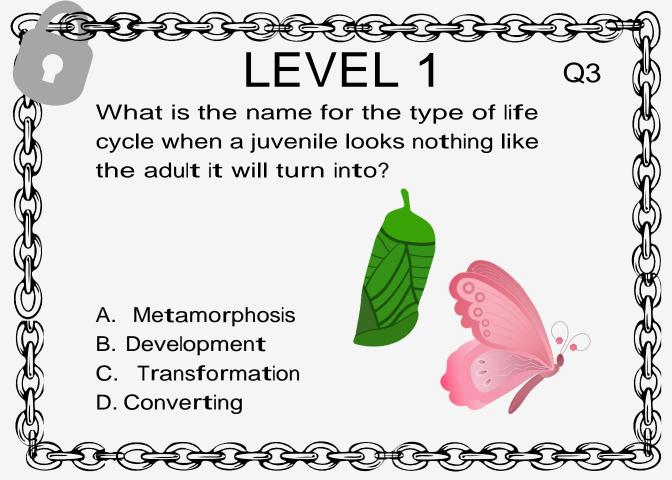


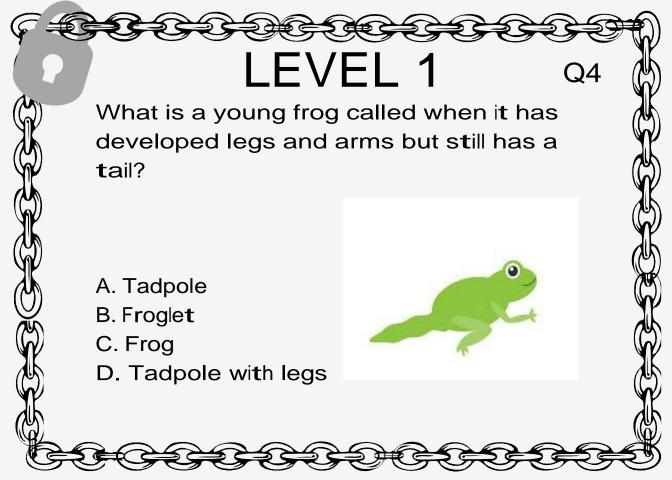


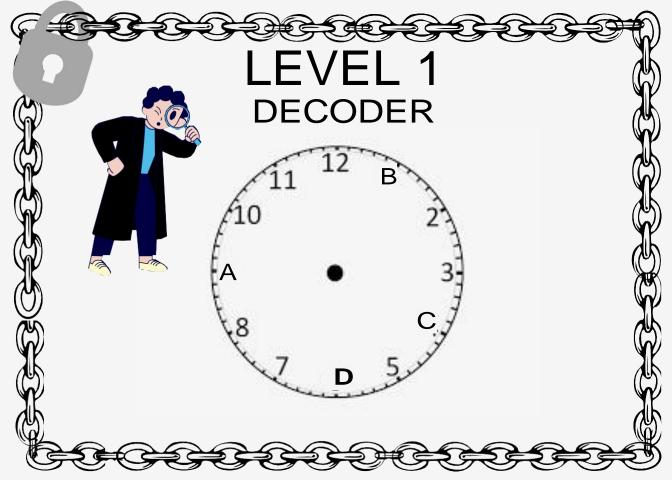


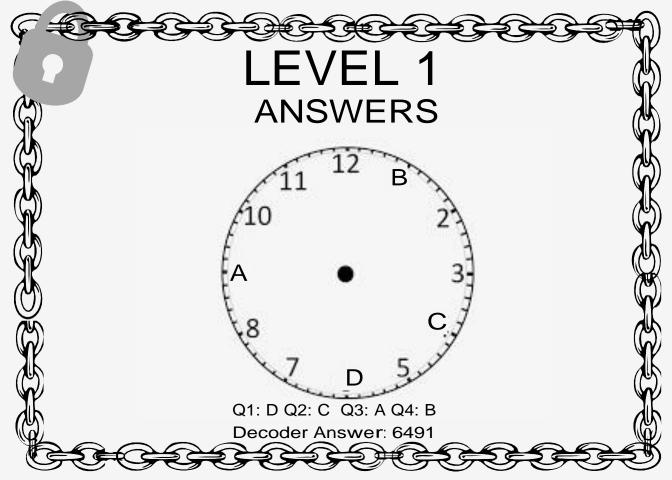


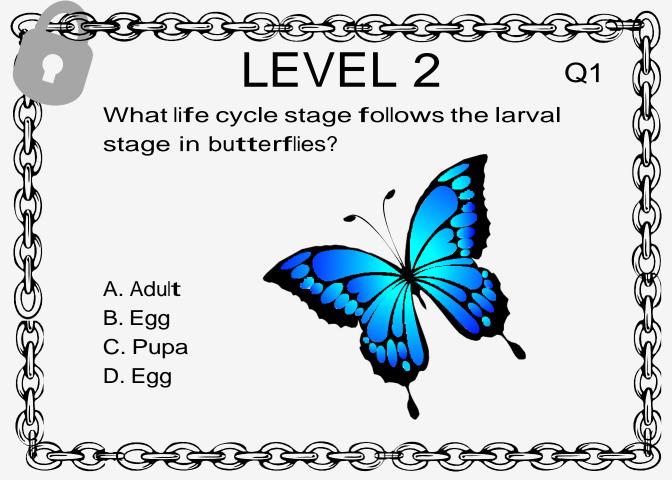


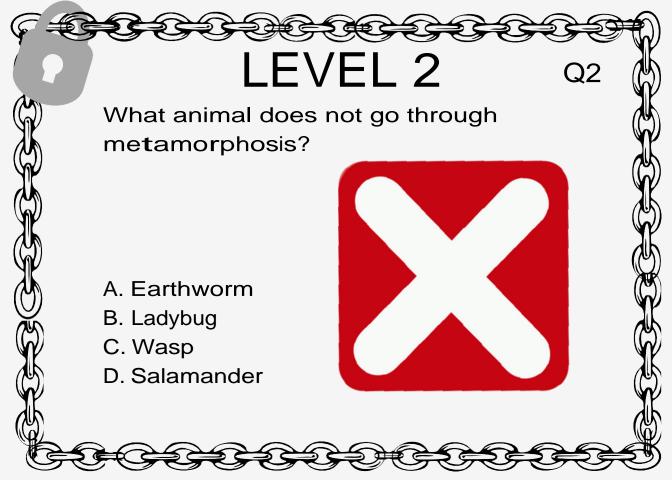


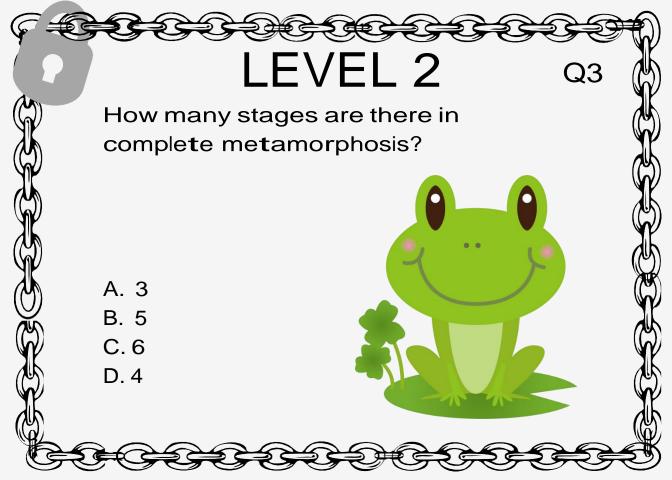


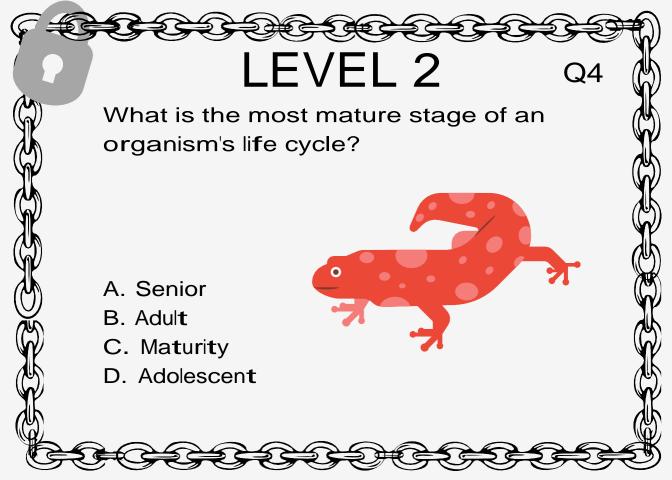


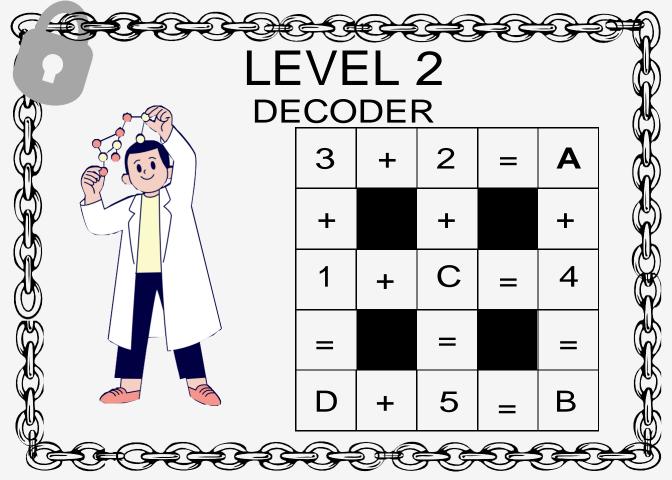


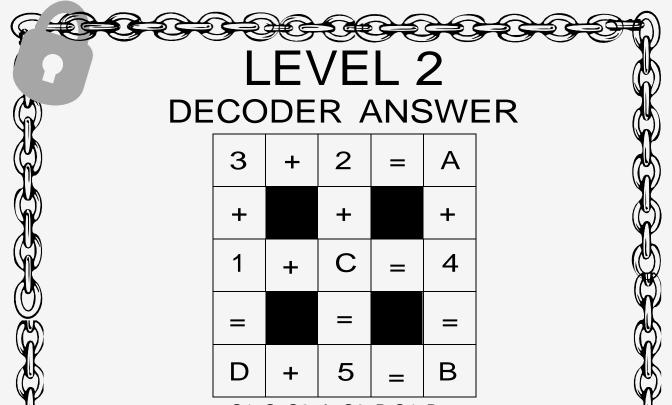












Q1: C Q2: A Q3: D Q4: B Decoder Answer: 3549

